



SOLIDWORKS SURFACE MODELING

PREREQUISITES	LENGTH	DESCRIPTION
<ul style="list-style-type: none"> ■ SolidWorks Essentials, Advanced Part Modeling or equivalent experience. <p>► UNDERSTANDING SURFACES</p> <ul style="list-style-type: none"> ■ Solids & Surfaces - What's the difference ■ Working with Surface Bodies ■ Why Use Surfaces? ■ Continuity Explained <p>► INTRODUCTION TO SURFACING</p> <ul style="list-style-type: none"> ■ Workflow with Surfaces ■ Basic Surfacing <p>► SOLID SURFACE HYBRID MODELING</p> <ul style="list-style-type: none"> ■ Hybrid Modeling ■ Using Surfaces to Modify Solids ■ Interchanging Between Solids & Surfaces ■ Surfaces as Construction Geometry ■ Making Copies of Faces ■ Performance Implications <p>► REPAIRING & EDITING IMPORTED GEOMETRY</p> <ul style="list-style-type: none"> ■ Importing Data Methodology and Recommendations ■ Repairing and Editing Imported Geometry 	<p>2 Days</p>	<ul style="list-style-type: none"> ■ Surface Modeling teaches students how to build freeform shapes, surface/ solid hybrid modeling techniques and repairing imported geometry using SolidWorks mechanical design automation software. <p>► ADVANCED SURFACE MODELING</p> <ul style="list-style-type: none"> ■ Ruled Surfaces ■ Lofted Surfaces ■ Filled Surfaces ■ Handling Design Changes <p>► BLENDS & PATCHES</p> <ul style="list-style-type: none"> ■ Complex Blends ■ Smoothing Patches ■ Boundary Surface ■ Freedom Feature ■ Corner Blends <p>► MASTER MODEL TECHNIQUES</p> <ul style="list-style-type: none"> ■ Working with a Solid Master Model ■ SolidWorks Explorer